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Introduction

Research Background

- A growing need of digitised historical documents.
- Digitised historical map could becomes historical GIS data.
- Complex task with the requirement of a high degree of automation.
- Line feature detection, extraction and reconstruction.

Research Objectives

- Contribution to a complete process of detection, separation, extraction and vectorisation.
- Focus on a specific group of line feature.

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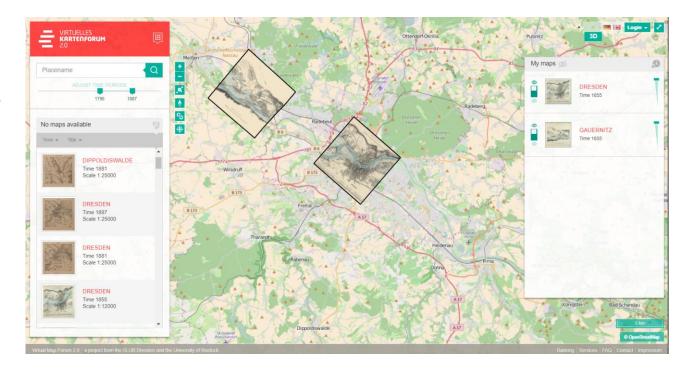
Data and Environment

Virtuelles Kartenforum 2.0 (http://kartenforum.slub-dresden.de/)

- A crowdsourcing approach to georeference the historical maps.
- Maps from the <u>SLUB archive</u>.
 - 19,767 maps published up to and including 1800.
 - 41,220 maps from the years 1801 1945.

Environment

- Python (version 2.7.13).
- OpenCV.
- Extra open source software and graphic interfaces.
- GIS software.



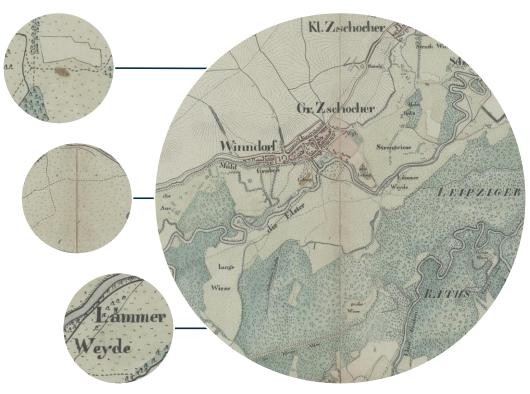


About the historical maps in this thesis:

- 18th to the middle 19th century .
- geological maps, hydrographic maps, country maps, fortress plans, maps of residential areas, results of topographical land survey of Saxony between 1780 and 1806.
- Scale: between 1: 12,000 and 1: 8,000 .
- Lithography and hand painting.

Graphical characteristics

- Hachure lines.
- Uneven colour saturation.
- Mixing of foreground and background features.
- Stains and crease lines.
- Yellowish paper colour.
- Ancient fonts and irregular characters.

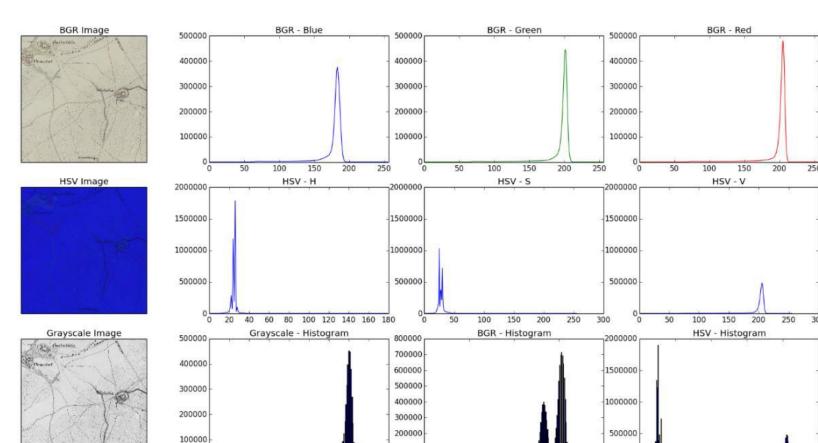




Workflow

Image Properties Matrix

- Image in different colour spaces.
- Histograms of the image in separated channels.



100000

250

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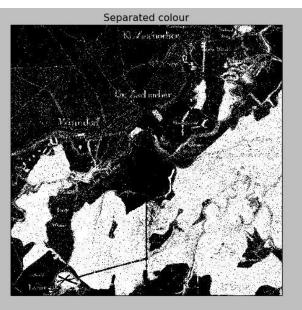
80 100 120 140 160 180 200 220 240

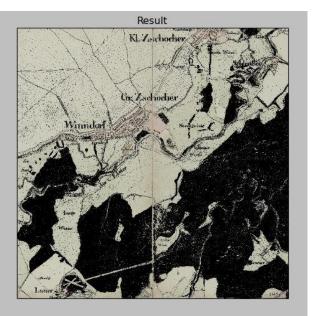


Colour Separation

- Uniform colour blocks (Vegetation, hydrological features etc.).
- Choosing a suitable colour space.
 - Limitation of RGB colour space: perceptual drawbacks, resulting in bins and holes in the colour space.
 - HSV colour space: perceptually intuitional connections between colour value and tone.
- Setting colour boundaries.
 - Both upper and lower boundaries in HSV colour space.









Binarisation

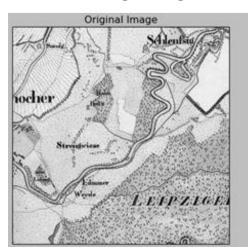
- To generate a binarised image from the grayscale image.
- Local and global thresholding.

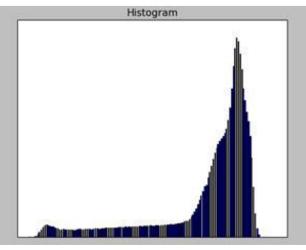




Left: Global thresholding Right: Local thresholding

- Thresholding methods.
 - Otsu's Thresholding, Triangle Method etc.

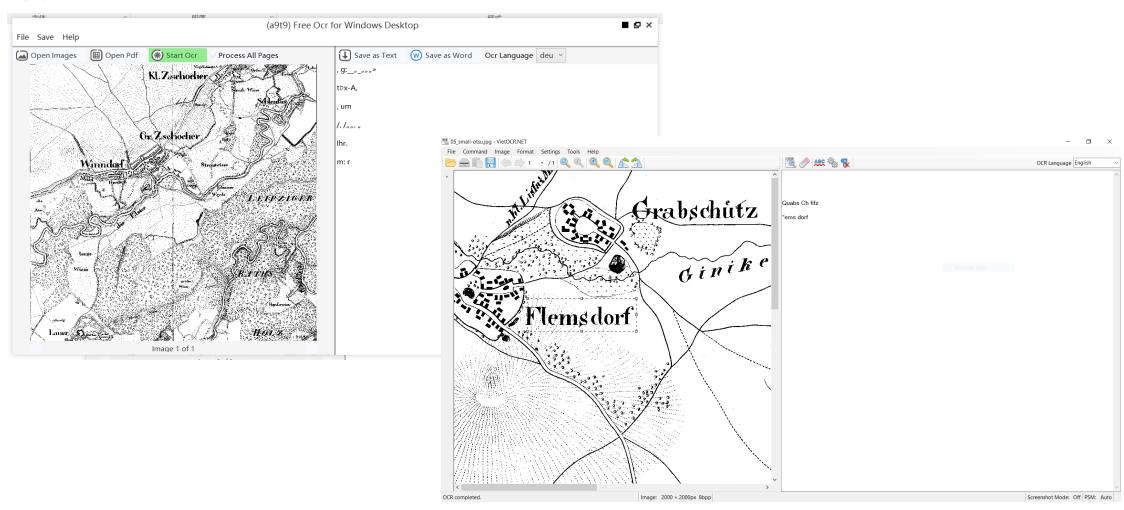






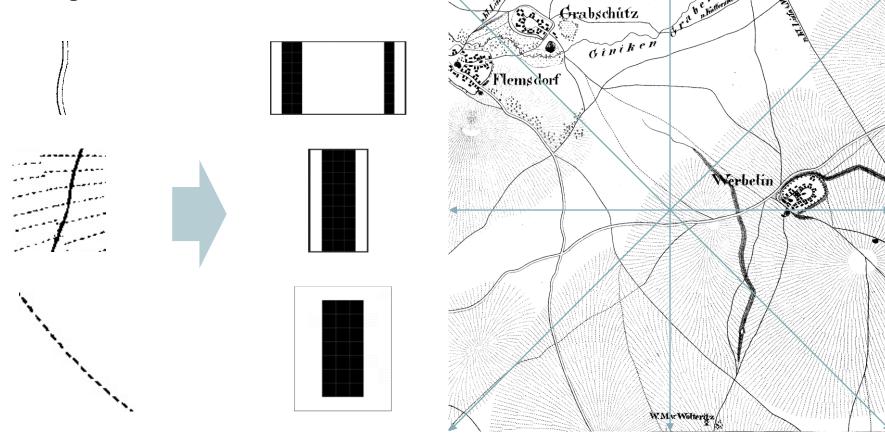


OCR?



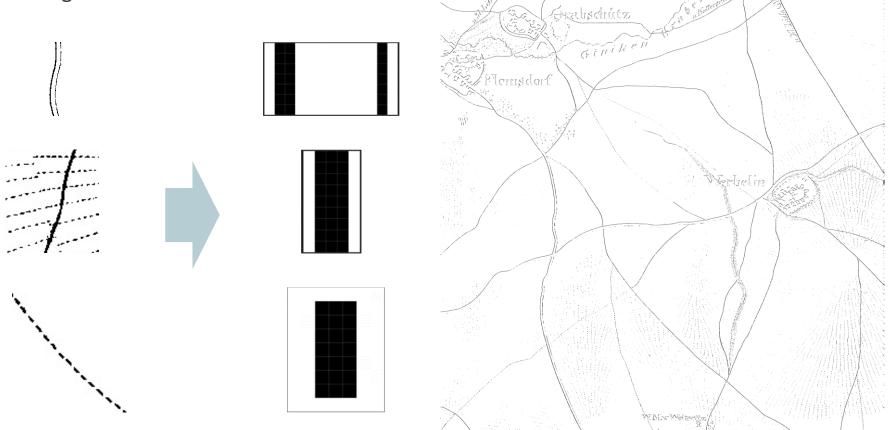


- Patterns were generated from the profile of the roads.
- The image was traced in four directions.





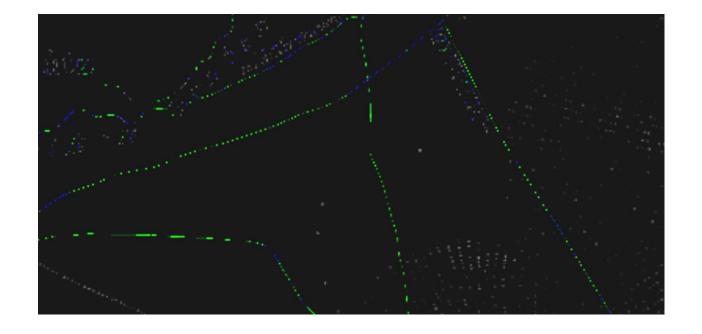
- Patterns were generated from the profile of the roads.
- The image was traced in four directions.



Result of pattern tracing.



- Make use of a plugin "Curve Tracing".
- The original algorithm was proposed by Steger.
 - Blue the pixels that will be traced.
 - Green the pixels that could be regarded as the starting points.





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Pixels that were traced as curve lines were marked in red.





Vectorisation

- Take use of Potrace, a free software to trace bitmaps and generate vector files.
 - Convert PBM, PGM, PPM, or BMP images into SVG, PDF, EPS, PostScript, DXF, GeoJSON, PGM, Gimppath, or Xfig files.
 - Plenty of softwares and graphic interfaces.

CR8tracer

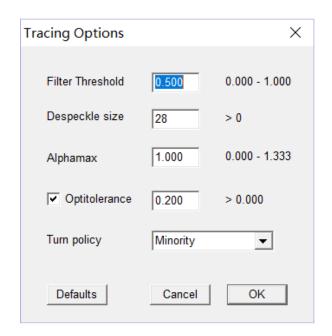
- Filter Threshold the lowest gray value that will be converted.
- Despeckle size the largest size of the noises to be removed
- Alphamax the threshold of the corners.
- Optitolerance the tolerance for curve optimization.
- Turn policy how to resolve ambiguities in path decomposition.



Potrace

Transforming bitmaps into vector graphics



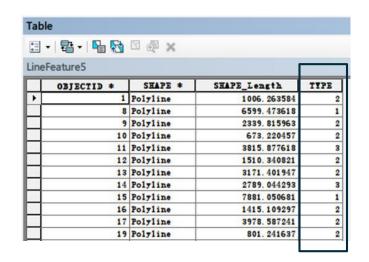


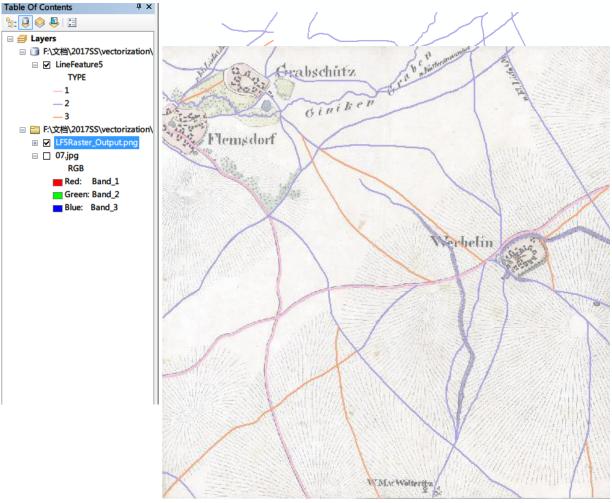
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Building Referencing Features

- Manually vectorised line features.
- Sorted by different road types.
- Adjustment on cell size.
 - From default value to 1 (Same as the raster images).
- Applying a logical adding operation to overlay the extracted features and the referencing image.



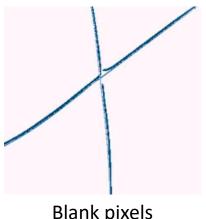


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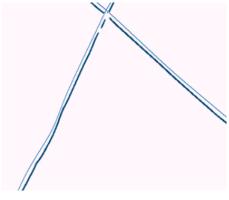
Referencing Results

Referencing

- A hit-or-miss procedure
- If a pixel in both images belong to foreground features:
 - The pixel will be marked as a "blank" pixel
- Otherwise:
 - The pixel will remain in original colour.



Blank pixels



Coloured pixels



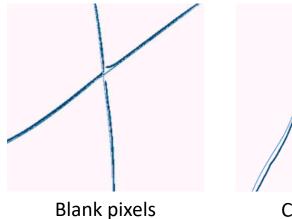
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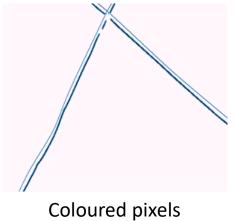
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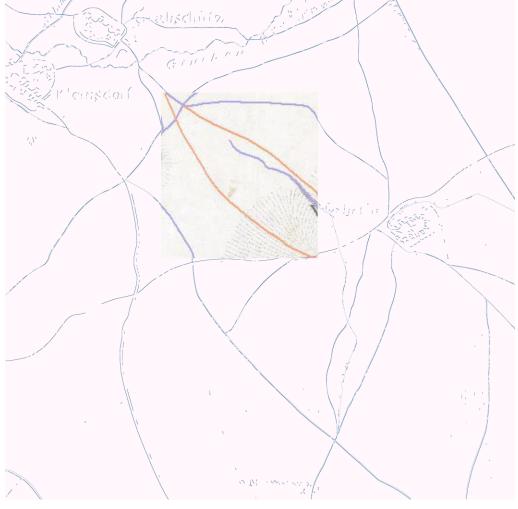
The overlaid result

Referencing Results

- Pixels couldn't totally coincide in two images.
 - Slight displacement between two images.
 - Cell size adjustment.
- The result of extracting dash lines was not satisfied.







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The overlaid result



Further Work

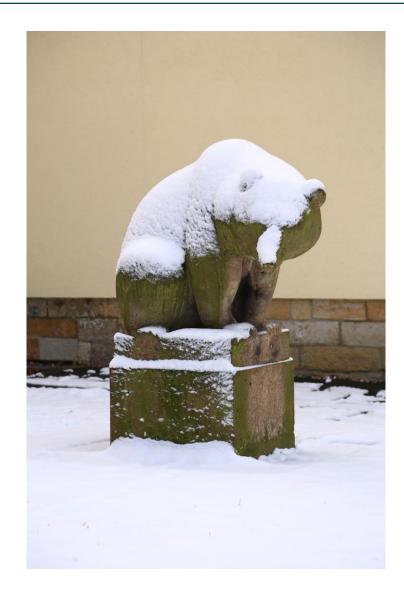
A solution to the paradox between proper cell size and resolution.

The pattern matching method needs to be improved.

- Removing small noise clusters.
- Patterns of the dash lines.

Keep surveying for more useful open source tools, beyond the constraint of working environment and programming languages.





Thank you for your attention.